GAME START

A thief has stolen a very precious and valuable diamond

A police cop is trying to catch the thief

Game playing

The thief car moves left to right continuously

The police car shoots bullet to stop the car

Game rules

The police car has a limmited number of bullets to hit the thief car and if the bullet hit by the police car to the thief car misses the velocity of the thief car increases

Game goal to win

If the bullet hits the thief car two times the player wins

Game lose

If the police car can’t hit the car in the given amount of tries the player loses